

How to create a realistic eye

Create a new document of 1560 x 1040 px

Create 17 layers and name them as : **L00, L01 ... L16**

Each step starts by the name of the layer you have to work with (example : L00)

Tools: Adobe Photoshop and a Graphic tablet (or a mouse if you don't have tablet)

Abbreviation

L: Layer

SRB : use a soft round brush

W : Width

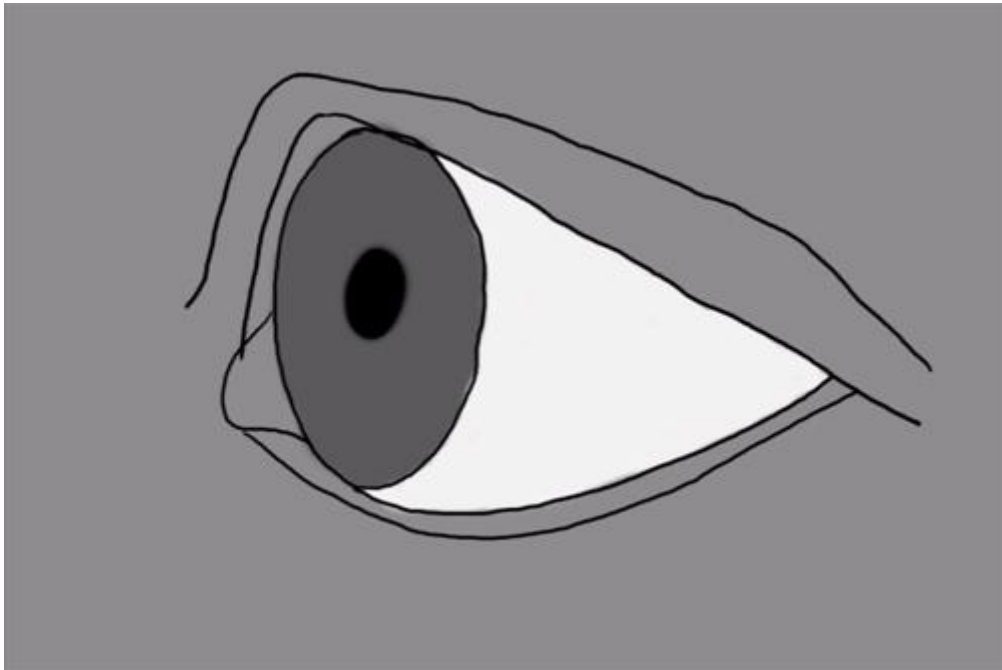
C : Color

O : Opacity

E : eraser

GB : Apply a gaussian blur

Picture 01



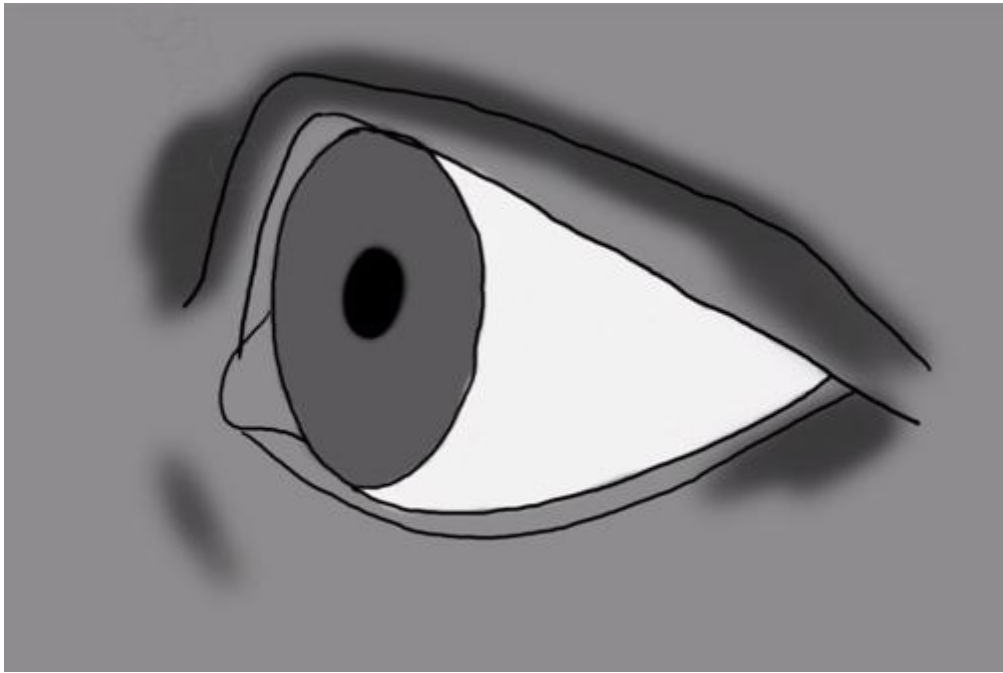
L00 . Apply the color #8d8d8d

L16 . Draw the shape : SRB (C : black ; W : 15 px ; O : 100%)

L01 . Color each part : SRB (W : 100 px ; O : 100%) C : #5a5a5a / black / #f2f2f2

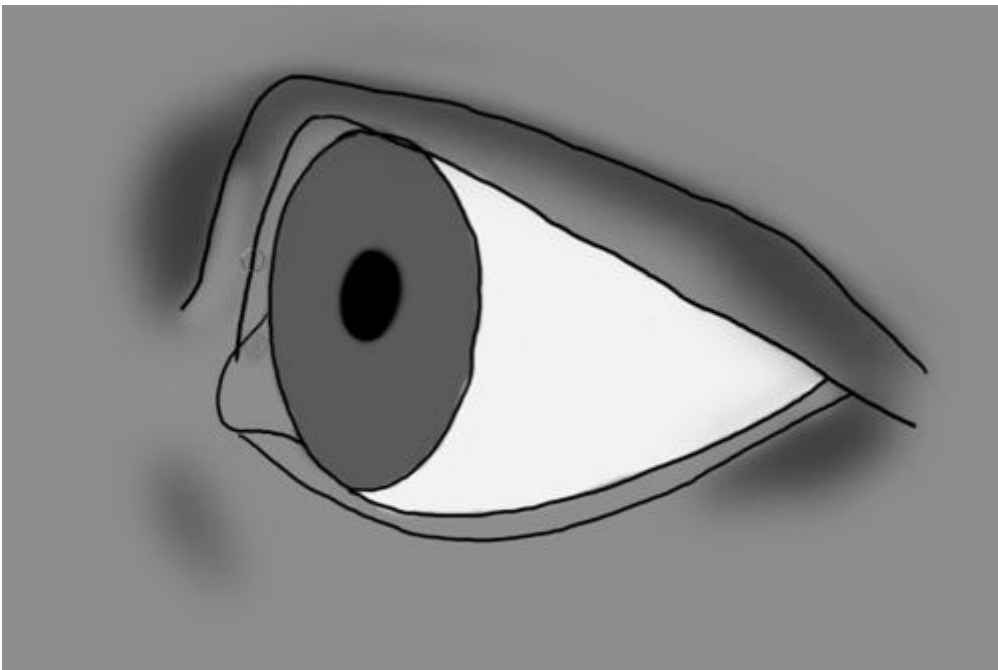
L01 . GB 7 px

Picture 02 (click on the thumbnail #2 to see the larger image)



L02 . SRB (C : #3a3a3a ; W : 100px ; O : 100%)

Picture 03

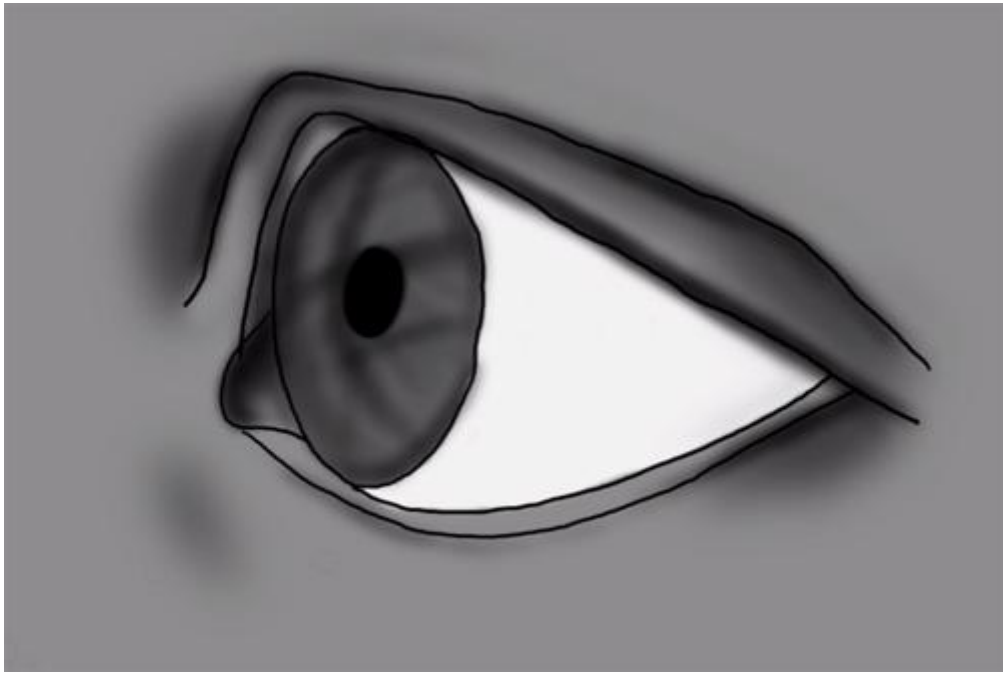


The skin crease is more marked in the upper eyelid than in the lower eyelid

L02 . GB (30px)

L02 . Erase if the shadow is too large : E (W : 100px ; O : 100%)

Picture 04



L03 . SRB (C : black ; W : 50px ; O : 10%)

Picture 05



L03 . GB (15px)

Hide L16

Picture 06



L04 . Continue to work on the shadows (don't forget the eyeball) : SRB (C : black ; W : 100px ; O : 5%)

Picture 07



L04 . GB (30px)

L05 . Start to work on the lights : SRB (C : white; W : 65px ; O : 15%)

Picture 08



L05 . GB (15px)

L06 . Work again on the shadows with a different size of brush : SRB (C : black ; W : 200px ; O : 15%)
& SRB (C : black ; W : 45px ; O : 15%)

Picture 09



L07 . Use this layer to work on the detailed lights (iris...) with a little brush : SRB (C : white ; W : 20px ; O : 10%)

L08 . Use this layer to draw the largest light : SRB (C : white ; W : 100px and 200px ; O : 10%) and adjust with E (W : 65px ; O : 100%)

Picture 10



Merge all the layers : L00+L01+...+L08

Use dodge and bum (expo : 4% ; W : 200px/50px) to correct shadows and lights as you want

Eyelashes : The eyelashes belonging to the upper lids and the lower lids vary from each other. The upper lid eyelashes are longer, tend to curve in an upward direction, and are more noticeable than the lower lid eyelashes, which are shorter and tend to be stumpy without much curve. There are two or three rows of eyelashes in the upper eyelid and one or two rows of eyelashes in the lower eyelid.

L09 . Draw eyelashes on upper lids : SRB (C : black ; W : 17px ; O : 100%)

Picture 11



L09 . Smudge the extremities of eyelashes : Smudge (W : 45 ; strength : 25%) and correct if it's too long with E (W : 65% ; O : 100%)

Picture 12



L10 . Use the same tools for eyelashes of lower lid

Picture 13



L11. Add some shadows with a big brush under the eyelashes : SRB (C : black ; W : 100px ; O : 10%)

L11. GB (25px)

Picture 14



Create a New Adjustment Layer : Gradient Map :



Black (0 %) #421706 (16%) # c18362 (44%) #ffdba3 (70%) #ffe2c8 (88%) white (100%)

Picture 15



L12 . Change the layer blending mode to Hue and its opacity to 70% and color the iris : SRB (C : #175769 ; W : 100px ; O : 100%)

Picture 16



L13 . Change the layer blending mode to Color burn and draw with a SRB (C : #cfc179 ; W : 100p x ; O : 100%)

Picture 17



L14 . Change the layer blending mode to Hue and its opacity to 80% and color the eyeball : SRB (C : #436d94 ; W : 100px ; O : 100%)

Picture 18



L15 . Change the layer blending mode to Multiply and draw the outline of the iris : SRB (C : #366561 ; W : 30px ; O : 15%) GB (8px)

Make any necessary corrections...

I hope you enjoyed this tutorial (the video of this tutorial is available in video tutorial on my website)